

PC SIMPLICITY!

SIMPLE FLASH MX: Advanced

How to design and create professional 'flash' animation for a website.

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SESSION 2

Revision of functions from the previous session.

New Functions: Onion Skin, Increase Onion Skin, Outlines, Edit Multiple Frames

Step 1. From the MS Windows desktop run the Flash program and open the Tweening.fla file.

Step 2. Modify the Frames Rate setting and set it to 12 fps. Minimise the Properties panel.

Step 3. Select the third KeyFrame (*Click on the 20th Frame*) and apply the Onion Skin function.

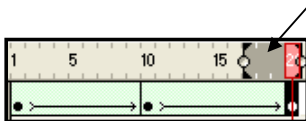
ONION SKIN

a. Click on the **Onion Skin icon** located at the bottom of the Timeline panel

* Notice the Onion Skins added to the object



Notice the Timeline has an Onion Skin marker added to it.

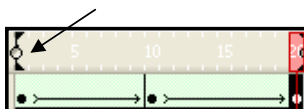


As you can see the Onion Skin only applies to the Frames covered by the Onion Skin marker.

Step 4. Increase the Onion Skin marker to include all the Frames from 20 to 1.

INCREASING THE ONION SKIN DISPLAY

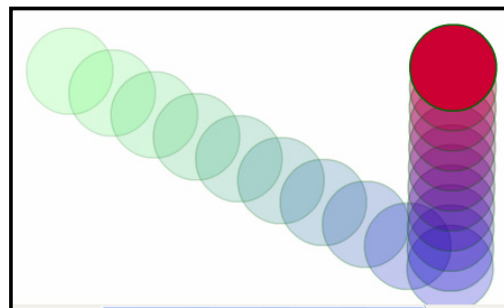
a. Click-drag the **Onion Skin selection marker** (the small circle) to the left until it covers all the frames



* Notice all the colour changes on the onion skins

Step 5. Play the movie. (*Press the Enter key*)

With the onion skin we can follow the changes.



Step 6. Remove the Onion Skin. (*Click on the Onion Skin icon again to switch it off*)

The Tween function can also calculate shape variations for simple shapes.

Step 7. Insert a KeyFrame on the 30th Placeholder. Notice the Circle object is selected.

Step 8. Delete the selected circle object. (*Press the Delete key*)

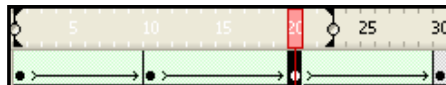
Step 9. Activate the Rectangle tool, set the Fill Colour to Yellow and draw a Square Box in the top left corner of the page.



Step 10. Play the movie at this point.

Step 11. Select the third KeyFrame. (*Click on the 20th Frame*)

Step 12. Restore the Properties panel and set the Tween to Shape. Minimise the Properties panel.

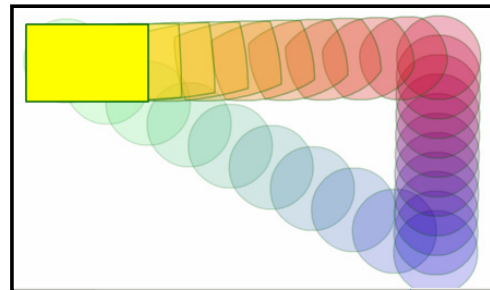
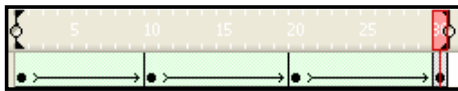


Step 13. Play the movie from this Frame onwards and watch the transition take place.

Step 14. Play the movie again to view the entire movie.

Step 15. Display the Onion Skin. (*Click on the Onion Skin icon*)

Step 16. Increase the Onion Skin display to cover all the Frames from 1 to 30. (*Click-drag the Onion Skin left selection marker to the left*)



Step 17. Remove the Onion Skin. (*Click on the Onion Skin icon again*)

Step 18. Apply the Onion Skin Outlines function.

ONION SKIN - OUTLINES

a. Click on the **Onion Skin Outline icon** located at the bottom of the Timeline panel
* Notice the Onion Skins Outlines added to the objects



Step 19. Remove the Onion Skin Outlines function. (*Click on the Onion Skin Outline icon again*)

Step 20. Apply the Edit Multiple Frames function.

EDIT MULTIPLE FRAMES

a. Click on the **Edit Multiple Frames icon** located at the bottom of the Timeline panel
* Notice all the objects are displayed

